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# **VIDTRANS 2019**

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# HEVC 422 10-bit Ultra Low Delay Contribution Quality CODEC



# **HEVC - HISTORY**

High Efficiency Video Coding, HEVC is a well established ITU-T - ISO/IEC CODEC standard published in January, 2013

HEVC received and Engineering Emmy Award

Joint Collaborative Team on Video Coding (JCT-VC) for High

Efficiency Video Coding (HEVC)

2017



## **HEVC - ORIGIN**

HEVC was designed by companies and institutions involved in Video Coding as part of the Joint Collaborative Team on Video Coding (JCT-VC)

**Based on efforts by:** 

**ITU-T VCEG** 

H.265 ISO/IEC MPEG 23008-2



# **HEVC - STANDARDS**

**ITU-T H.265** 

https://www.itu.int/rec/T-REC-H.265-201802-I/en

ISO/IEC 23008-2 (2017)

https://www.iso.org/standard/69668.html



# **HEVC - POSITIONING**

HEVC is perfectly positioned for use with its Main 10 422 10-bit ultra low delay profile to efficiently deliver contribution caliber performance.



# **HEVC - Video Quality**

HEVC and its vast set of compression tools facilitates contribution video quality (VQ) requiring less than half the bits compared to AVC

HEVC inter-frame compression is nearly ten times more efficient compared to J2K intra-frame coding

HEVC intra-frame encoding is on average 44% more efficient compared to J2K intra-frame coding

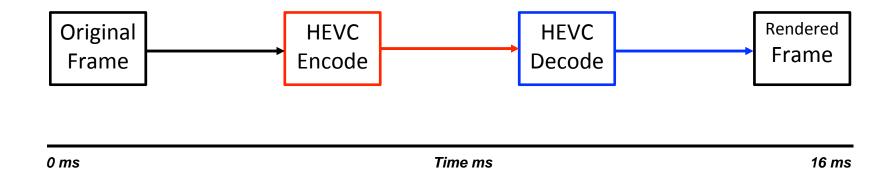


# **HEVC - LATENCY**

It is a common misconception that HEVC means high latency HEVC is capable of sub-frame ultra low latency (ULL) ULL is measured as glass to glass presentation



# **HEVC - LATENCY**





# **HEVC - SCALE**

HEVC frame sizes Sub SD, SD, HD, 2K, 4K, 8K

HEVC frame rates
Still Image to hundreds of frames per second

HEVC's dynamic frame size and frame rate support make it ideal for use from still images and large format high frame rate video applications



### **HEVC - AUDIO**

HEVC does not specify audio encoding, it is a video CODEC HEVC can be used in a Transport Stream or other containers Containers supporting MPEG 2, AVC, J2K all support varying audio CODECs

HEVC also supports varying audio CODECS including uncompressed PCM passthrough, Dolby passthrough, Dolby, AAC, MPEG and other efficient audio CODECS



# **HEVC - AAC-ELD AUDIO**

To achieve HEVC ULL video performance, audio encoding must also use a low delay CODEC

AAC- enhanced low delay (AAC-ELD) audio encoding is required

**AAC-ELD requires hundred of Kbs, not Mbs** 

PCM requires 2.3 Mbs per pair consuming ~20 Mbs for 16 channels of audio alone



## **HEVC - ANCILLARY**

Like AVC, HEVC does provide mechanisms for passing SDI ancillary data in the supplemental enhancement information (SEI) payloads

Ancillary support depends on the CODEC implementation, SDI extraction capabilities and optional support for socket based data services

HEVC does NOT limit the support of traditional SDI ANC payloads, implementations by CODEC vendors can vary



# **HEVC - HDR**

HEVC supports HDR in the SEI payload

HDR color transfers are defined in SMPTE 2084 PQ

HDR Standards:

**HLG** 

HDR<sub>10</sub>



# **HEVC - USE**

**HEVC** is not royalty free

There are two primary licensing organizations

**MPEG LA** 

**HEVC Advance** 

Licensing questions and royalties remain for distribution Contribution is approved by major US operators



### **HEVC - CONCLUSIONS**

HEVC is a mature CODEC standard

HEVC is approved for contribution by Major US operators

HEVC supports low and ultra low latency modes

HEVC supports many audio CODECS including PCM pass

HEVC Supports SEI data



# Thank you

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