

# Modernizing and Securing Cloud Connectivity for Ground Devices

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AWS Elemental MediaConnect

### About the Presenters...



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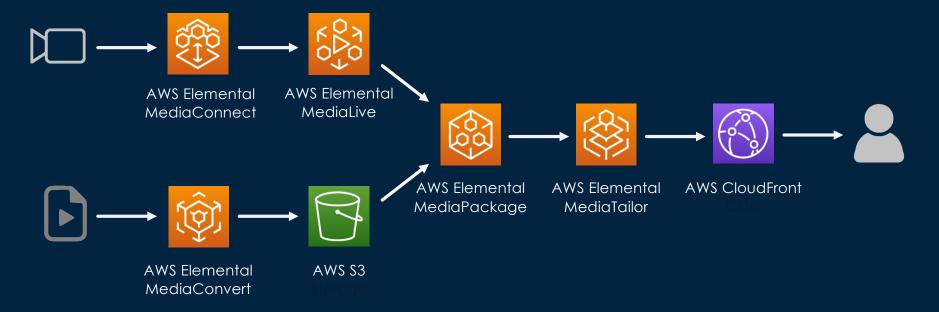






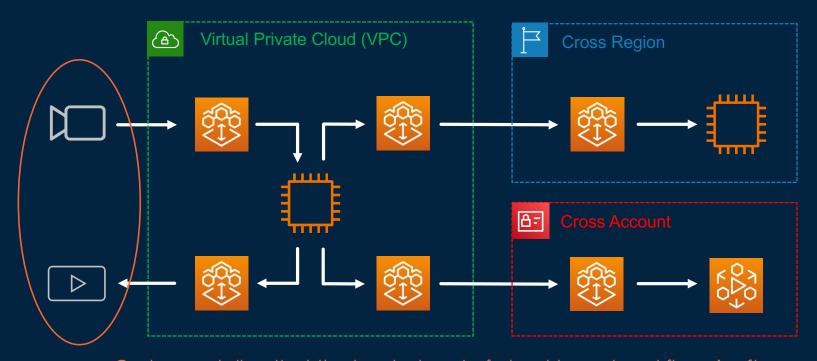


## About AWS Elemental...





### MediaConnect Use Cases

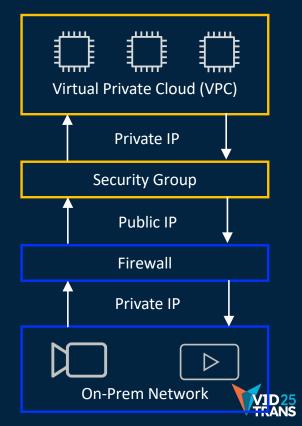


Customers tell us that the hardest part of cloud-based workflows is often connecting ground devices in the first place...

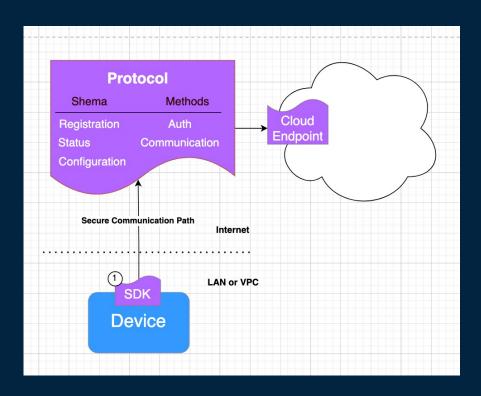


# Simplifying Connection Management

- There are a myriad of transport protocols (RIST, SRT, TR-07, etc), but they all require networking skills to manage IP addresses, firewall rules and network address translation.
- By leveraging modern IoT technology, we can eliminate this complexity and enable even basic users to connect their devices with a simple pairing code process.
- We are proposing a technical recommendation (TR) for a new discovery, authentication and control protocol along with an opensource device SDK that can work with any transport protocol.



### VSF Client Device Discovery (CDD) Proposal



#### **Standardize**

Discovery-Pairing

Communication Methodology

Payload

#### Provide:

Open-Source Client SDK

Client Application Reference Design

Service Endpoint Reference Design

Protocol / API definition



### Today: Managing a remote device

#### Setup

- 1. Tunnel into the VPC
- 2. Find and login into each device
- Setup using device's bespoke UI
- 4. Copy params
- 5. Possible via on-prem or local network admin

#### **Running & Tearing Down**

- 1. Stay logged to access status
- 2. Log back in, Start/Stop, Change Settings

**Problem:** This access pattern does not scale

- Maintaining fleet spreadsheet
- No central Monitoring active streams
- Setup is slow, cumbersome, error prone
- Devices not portable



# With CDD: Managing a Remote Device

#### Setup

One time pairing into cloud registry

#### Running

Assign destination & start

#### **Tearing Down**

Stop

#### **Benefits:** Access & Monitoring scales

- Secure, modern registration process
- Automatic connection management
- Monitor complete workflow from cloud



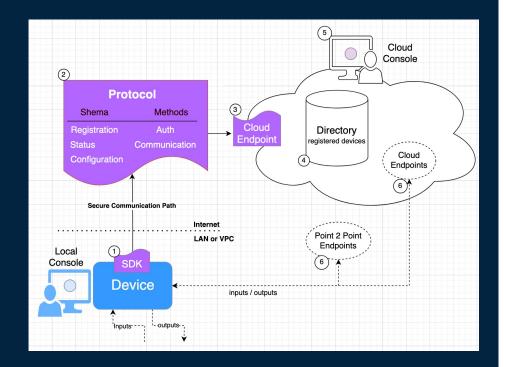




### **Draft Technical Recommendation**

A *system* for discovery, authentication and management of video device across network boundaries including the public internet.

- 1. Open-Source Client SDK Reference Design
- 2. Message and Communication Protocol
- 3. Host Service in Public Cloud or Private Data Center

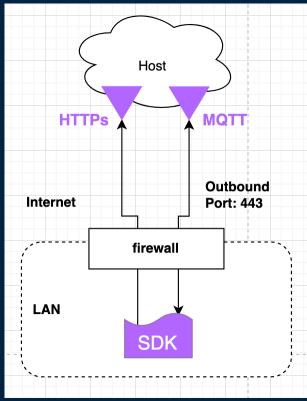




### **CDD Network Model**

#### SDK reaches public endpoints vis HTTPS

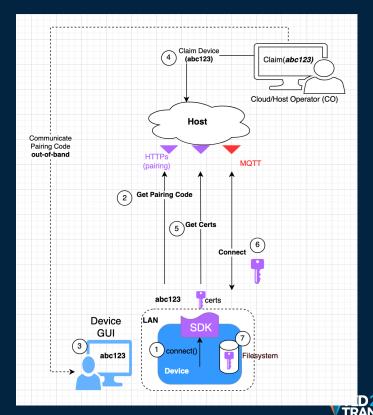
- 1. Firewall rules need only allow Port 443 outbound
- 2. No Port forwarding required
- 3. No NAT / Gateway settings





## Registration and Pairing Process

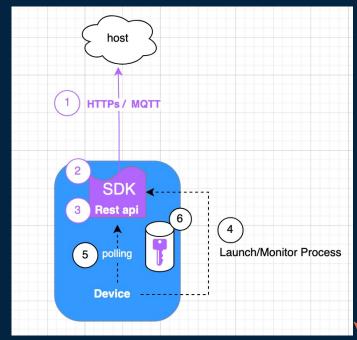
- 1. Start SDK: Connect()
- 2. Device gets pairing-code from service
- 3. Code is passed to cloud user/operator
- 4. Cloud user "Claims" the device (code)
- 5. SDK gets "certs": identity/x509 certificate/MQTT endpoint
- 6. Securely connects: real-time schema, status, configuration
- 7. Saves certs on the device



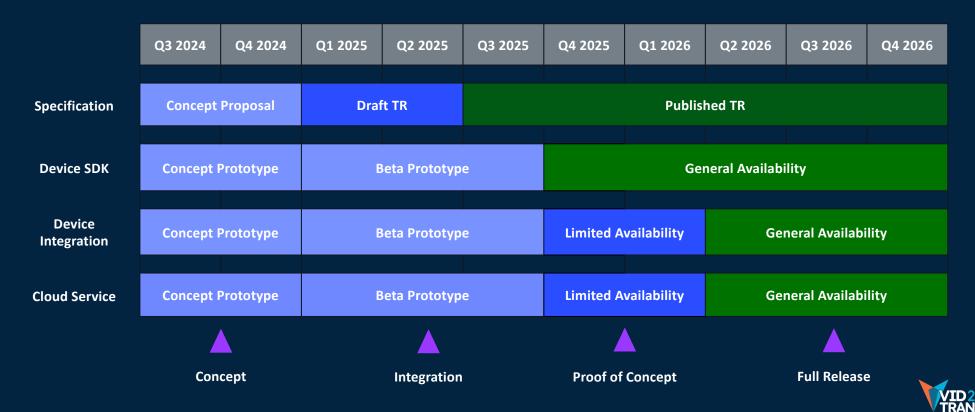
## **SDK Integration Model**

SDK process launched by Host system. IPC between Host and SDK is via localhost REST. The SDK securely communicates with the service via Rest/MQTT

- 1. HTTPS( Pairing) MQTT (Control)
- 2. C++ or Python SDK
- 3. SDK Rest API
- 4. Device manages the SDK process
- 5. IPC via Rest
- 6. SDK uses filesystem to read/write certs



### **Proposed Timeline**



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### Call to Action

- VSF Members: Join the GCCG Activity Group and help us improve Client Device Discovery
- Device Manufacturers: Download SDK and reference designs and try them on your device
- Broadcasters: Try a Proof of Concept (POC) with the reference service and devices





### Thank you

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